DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card				
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENIN	OPENING LEADS STYLE							
8-17 HCP (occ. light)	Lead			In Partner's Suit					$\frown$
Responses: New suit forcing; CUE = LR+;	Suit	4 <sup>th</sup> best		4 <sup>th</sup> best		NCBO Logo & Coloured Sticker:			
PRE DBL RAISE	NT	4 <sup>th</sup> best		4 <sup>th</sup> best		Coloured Sticker:			
	Subseq	Standard		Standar	d	CATEGORY: Green			
	Other: 0	/1 Lead				NCBO: Hong Kong, China EVENTS: World Junior 2025			inior 2025
						PLAYERS: Godfrey Chan – Gavin Chan			
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS						evete	M SUMMARY	
2 <sup>nd</sup> seat: 15-18 HCP; 4 <sup>th</sup> seat: 15-18 HCP	Lead	Vs. Suit			Vs. NT		31315	IVI SUIVIIVIAR I	
Full system on	on Ace AKx(x), Ax AKx(x)			GENERAL APPROA	CH AND S	STYLE			
	King	KQx(x), Kx		KQx(x), Ał	K, AKJTx(x)	2/1 Game Forcing			
	Queen	QJx(x), Qx		QJx(x), AC	Jx(x)	Five-card major			
	Jack	JTx(x), Jx		JTx(x), HJTx(x)		Disciplined preempts and overcalls			
JUMP OVERCALLS (Style; Responses; Reopen)	10	(H)T9x(x)		(H)T9x(x)		Strong Notrump openings			
1-Suit: Preemptive	9	9x		9x					
2-Suit: N/A	Hi-x	Xx, xXxx		xXxx					
	Lo-x xXx, HxX xXx, HxX			1NT Opening: 15-17 HCP, Bal/Semi-bal hand. Can hv 5-card major			5-card major		
	SIGNAL	SIGNALS IN ORDER OF PRIORITY				2 OVER 1 Response: Absolute GF			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declare	r's Lead	Discarding	SPECIAL BIDS THAT	<b>F MAY RE</b>	QUIRE DEFENCE	
N/A	1	Attitude	Co	ount	Attitude	1. Weak 2♦/♥/♠			
	Suit 2	Count				2. Positive Free Bid			
	3	Suit-Preference							
VS. NT (vs. Strong / Weak; Reopening; PH)	1	Attitude	Co	ount	Attitude				
Suit = Natural	NT 2	Count							
NT = Minors	3 Suit-Preference								
	Upside [	Upside Down Count and Attitude							
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEO	TAKEOUT DOUBLES (Style; Responses; Reopening)			ning)				
Until 4♥: X=T/O	Emphas	Emphasize majors, minor unclear							
NT=15-18 Balanced hand	Resp	Response: New suit non-forcing; CUE = GF, any shape							
		Most doubles below game level take-out							
VS. ARTIFICIAL STRONG OPENINGS	Aggress	Aggressive reopening				SPECIAL FORCING PASS SEQUENCES			
Natural	SPECIA	L, ARTIFICIAL AND	COMPETI	TIVE DOU	BLES/REDOUBLES	After Game-Forcing S	equences	6	
	Negative DBL thru 3								
	Against	Against bid and raise below 4-level: DBL=T/O oriented							
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
OVER OPPONENTS' TAKEOUT DOUBLE						In unclear situation, w	e may not	t pass	
1-level New suit = Forcing 1 Round, 2-level New Suit = NF									
XX = Strength Jump = PRE DBL raise = PRE									
						PSYCHICS: Rare			

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION		PASSED HAND BIDDING
1*		3	4 🔶	12-21 HCP, no 5cM	2 <b>♣</b> = 6-9; 3 <b>♣</b> = INV		GI	F → INV
					1NT = 6-10 HCP, NF; 2NT = ivt to 3NT			
					2 <b>♦/♥/</b> ♠ = 5+ cards, GF			
1 🔶		3	4 🔶	12-21 HCP, no 5cM	2♦ = 6-9; 3♦ = INV		GI	F → INV
				3 cards only when 4432	1NT = 6-10 HCP, NF; 2NT = ivt to 3NT	Natural Development		
					2 <b>♥/</b> ♠ = 5+ cards, GF			
1 🗸		5	4 🔶	12-21 HCP	1NT = NF; 2NT = INV			F → INV
					1M-2m = 4+, GF; 2M = Constructive Raise;			
1 🛦		5	4 🔶	12-21 HCP	3M = INV		GI	F → INV
1NT				15-17 HCP	2 <b>♣</b> = STAY; 2 <b>♦</b> /2 <b>♥</b> = TRF; 2 <b>♠</b> /3 <b>♣</b> = Minor transfers			
					4♦/♥ = TEXAS			
				No 5cM, can have 6cm	2NT = inv; 4NT = Quan; 4♦/♥ = Texas			
2♣				22+ HCP BAL	2♦ = waiting; others = 8+ HCP, NAT			
				Or 8.5+ tricks				
2♦/♥/♠		6		Weak 2	New suit forcing 2NT = Invite Raise = Blocking		-	
2NT				20-21 HCP	3♣ = STAY; 3♦/3♥ = TSF			
				Balance/Semi-balance				
3X		7		PRE	New suit forcing			
3NT				To Play				
4X	4X 7 PRE		PRE					
						HIGH LEVEL BIDDING		
						RKC (14, 30)		